var readlineSync = require('readline-sync');

// Wait for user's response.

//var userName = readlineSync.question('May I have your name? :');

//console.log('Hi ' + userName + '!');

// Handle the secret text.

//var favFood = readlineSync.question('What is your favorite food? :', {

// hideEchoBack: true

//});

//console.log('Oh, ' + userName + ' loves ' + favFood + '!');

//=====================

secret = readlineSync.question('Please whisper sweet words :', {

hideEchoBack: true,

mask: require('chalk').magenta('\u2665')

});

console.log(secret);

//========================================================================================

console.log('==== Informations of Your Computer ====');

var dice = readlineSync.keyIn('Roll the dice, What will the result be? :', { limit: '${1-6}' });

//var dice = readlineSync.question('May I have your name? :');

var d = parseInt(dice);

var dd = 2 + d;

console.log(dd);

readlineSync.question();

console.log('Hello world');